

Anatomage

TABLE

Anatomage Table 4.0 User's Manual



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About Anatomage and Software

The Anatomage Table Application software (Table4.0) was released in 2015 as an update to the Table Application software from Anatomage, Inc. In this document, the Anatomage Table Application software refers to the latest version of the Anatomage Table Application software and is synonymous with the terms “Table application”, “Table4.0”, and “Anatomage Table application”. To learn more about Anatomage, visit our website at www.Anatomage.com.

End of Life Statement

Table4.0 software is dependent on its hardware requirements. The life-cycle is limited only by the availability of the required hardware.

Indications for Use

Table4.0 is a software application used for the display and 3D visualization of medical image files from scanning devices such as CT and MRI. It is intended for use by radiologists, clinicians, referring physicians and other qualified individuals to retrieve, process, render, review, and assist in diagnosis, utilizing standard PC hardware.

This software is not indicated for mammography use.

Caution: Federal law restricts this device to sale by or on the order of a physician.

Language

The original language of this manual and the Table4.0 software is English.

Image Credit

The following image sets were provided by Dr. Jin Seo Park, Department of Anatomy, Dongguk University College of Medicine and Dr. Min Suk Chung, Department of Anatomy, Ajou University School of Medicine.

Full Body Male: The original slice data is from the Visible Korean data set.

Full Dog and Cat slice data: This work (2012R1A2A2A01012808) was supported by Mid-career Researcher Program through the National Research Foundation of Korea (NRF) grant funded by the Ministry of Education, Science and Technology (MEST).

Full Head slice data: This research was supported by Basic Science Research Program through the National Research Foundation of Korea (NRF) funded by the Ministry of Education, Science and Technology (MEST) (2010-0023360).

The following image set was provided by Brad Smith from the University of Michigan (brdsmith@umich.edu, NIH award N01-HD-6-3257 P/G F003637).

Embryo slice data set (Cases 2013 – 2023) Imaging was performed at the Center for In-Vivo Microscopy, Duke University.

The following image set was provided by David R. Hunt, PhD. (Physical / Forensic Anthropologist, D-ABFA) from the Smithsonian Institute.

Skull collection (Cases 3008 – 3054)

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System Requirements

The Table software is a graphically intense application for use on a PC workstation running a Windows operating system. It has not been designed for use on Linux, OSX, Android or iOS platforms such as iPads or other tablets.

Summary		
	Minimum	Recommended
CPU	Intel Core i5 2500 series (compatible multi-core processor)	Intel Core i7 3000 series (comparable multi-core processor)
RAM	8GB	16GB
GPU (Graphics Card)	ATI Radeon HD 6670 <i>or</i> Nvidia GT 640	ATI Radeon HD 7850
Hard Disk	100GB	500GB
OS	Windows7 64bit	Windows7 64bit

Installation Instructions

The Anatmage Table application is available from Anatmage. The software is distributed on a single content (Anatmage Table 4.0 Upgrade) USB and requires a license USB to operate. The content USB contains both the application files and demonstration content (Full Body Male, Full Body Female, High Resolution Data, Image Library). Be sure you have both USBs and your PC meets the minimum system requirements.


1. Insert both license USB and Anatmage Table 4.0 Upgrade USB into PC workstation. Workstation should be connected to a network with internet connectivity.
2. Open Anatmage Table 4.0 Upgrade USB, double click “autorun” and follow on screen instructions to complete installation.
3. Remove Anatmage Table 4.0 Upgrade USB.
4. Launch Table application and enter Authorization Code to activate software license.
5. Select **Open Image Library** and enter Authorization Code to activate Image Library license.

Controls

The following section discusses controls for the Table software. For touchscreen devices, please refer to your specific touchscreen hardware manufacture's calibration instructions and verification procedures before using with Table4.0.

For any measurement operations, Anatomage recommends the use of a USB computer mouse and keyboard when placing measurement landmarks for the best possible accuracy. Measurement landmarks placed using the touch-interface can be adjusted after their initial definition for improved accuracy.

Touch Commands	
Right click	Touch and hold.
Selecting icons	Tap icon to select. If compatible multi-icons are shown, use a second tap to select desired multi-icon.
On screen keyboard	Tap the far left edge of the table screen. The edge of a keyboard will appear. Touch, hold, and drag keyboard away from edge.

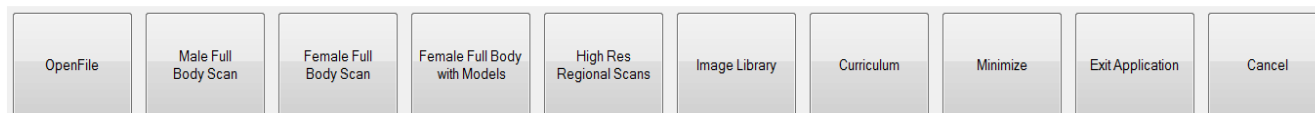
Keyboard-Only Commands	
Exiting Full-Screen and viewing application on single display monitor	Step 1: Press F11 on keyboard. Step 2: Press the Windows key () and the left/right arrow to snap application window to left/right display monitor.
Exporting Presets (see p.28 for more information on presets)	Step 1: Press ' p ' on keyboard. Step 2: Export a set presets as a visibility preset file (.vpf)

Introduction to the Anatmage Table Application

Launching Table 4.0 Application



From the desktop, double-tap (double-click) the Table icon to launch the Anatmage Table application. Users will be shown the Application Toolbar below.



Open File	Opens multi-dicom (DCM) scan files or Invivo (INV) scan files.
Male Full Body Scan	Opens full body, real tissue male data.
Female Full Body Scan	Opens full body, real tissue female data.
Female Full Body with Models	Opens full body female DCM scan superimposed with surface models.
High Res Regional Scans	Opens user interface for selecting higher resolution regional scans from male and female real tissue data.
Image Library	Opens user interface for selecting educational clinical case data sets.
Curriculum	Opens user interface for selecting curriculum views. Curriculum views, provided by Anatmage, are single scans with pre-made annotations and view sequences for teaching purposes.
Minimize	Minimizes the Table application. Available only when case is currently open.
Exit Application	Closes the Table application.
Cancel	Closes the Application toolbar. Available only when case is currently open.

Opening Scans

Step 1: Select **Open File** from the Application toolbar.

Step 2: Use the Windows Explorer interface to navigate to directory of INV file or DCM file series.

INV file Select file and press **Open**.

DCM series Select single DCM file and press **Open**. Software will scan through folder and check each DCM file's metadata prior to loading all DCM files in the same series.

Step 3: Table application will automatically construct image volume based on INV or DCM file.

For INV files, any additional content created and saved with the patient data using Invivo5 software (surface models, models, etc.) will be loaded as well.



WARNING: Table application and Invivo5 software will load in DCM files contained within the same folder and of the same imaging series when reconstructing the volume. It is the responsibility of the user to confirm that all slice information is available and in the same folder when loading onto Table4.0 or saving from Invivo5.



WARNING: If Table application detects that some DCM files are missing, corrupt, or otherwise determined inaccurate, an error message will appear about possible inaccurate reconstruction. The user may continue with volume reconstruction and should exercise caution when reviewing any data with possible inaccuracies.



WARNING: When loading additional content created (surface models, comments, etc.), content is created by another user and is not part of the original patient image data.

Controlling the Volume Rendering

The following section discusses use of the touchscreen for controlling the volume rendering. Table application supports keyboard, mouse, and touch controls when navigating the application. Some functions are keyboard specific and do not have a designated icon in the user interface.

Touch Control

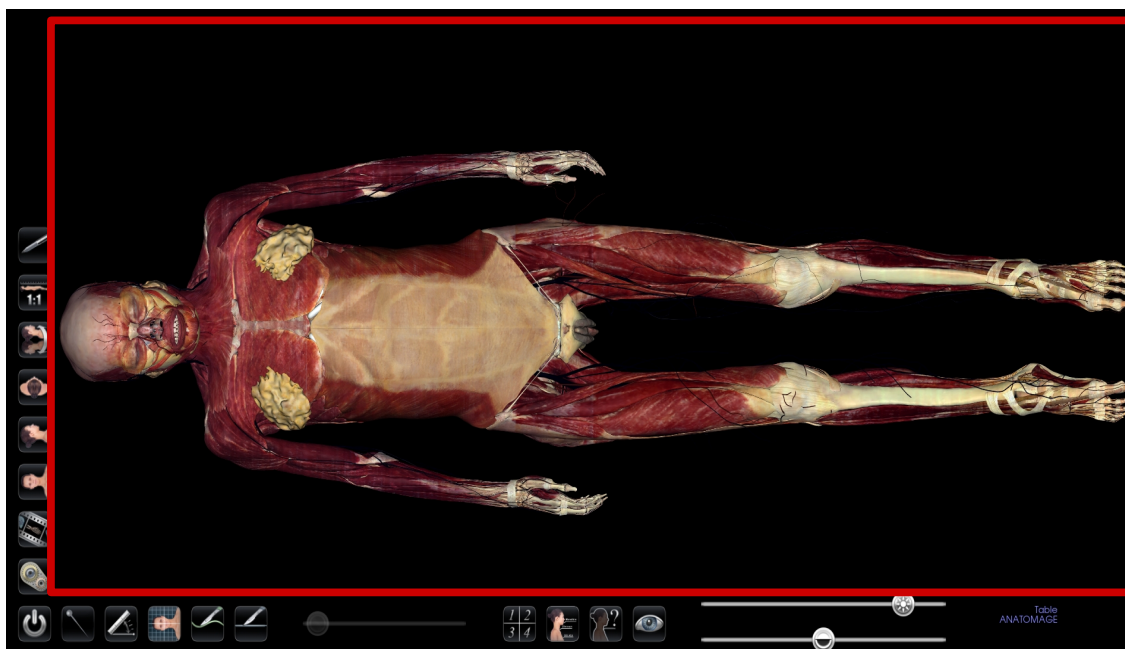
Within the Rendering Window, the Table application accepts single- and multi-touch inputs.

Number of Touches	Movement	Result	Description
Volume Viewing:			
Single	Drag	Rotate	Rendering will rotate about the scanning region's geometric center point.
Two	Drag	Pan	Rendering will pan in the dragged direction.
	Pinch	Zoom in/out	Rendering will become larger or smaller.
	Rotate	Spin	Rendering will rotate about the axis perpendicular to Table surface and through the scanning region's geometric center point. (Settings → Spin Enabled)
Three	Drag up/down	Adjust Clipping Plane	Can adjust clipping plane by scrolling through volume rendering in parallel with initial cutting plane.
Slice Mode Viewing:			
Single	DISABLED	N/A	N/A
Two	Drag	Pan	Slice image will pan in the dragged direction.
	Pinch	Zoom in /out	Slice image will become larger or smaller.
Three	Drag up/down	Scroll through slices	Can scroll through cross-sectional slices of selected data.




Keyboard and Mouse Control


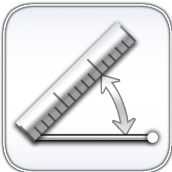



Number of Touches	Movement	Result	Description
Volume Viewing:			
Left Click	Drag	Rotate	Rendering will rotate about the scanning region's geometric center point.
Shift + Left Click	Drag	Pan	Rendering will pan in the dragged direction.
Ctrl + Left Click	Drag	Zoom in/out	Rendering will become larger or smaller.
Slice Mode Viewing:			
Shift + Left Click	Drag	Pan	Rendering will pan in the dragged direction.
Ctrl + Left Click	Drag	Zoom in/out	Rendering will become larger or smaller.








User Interface and Layout


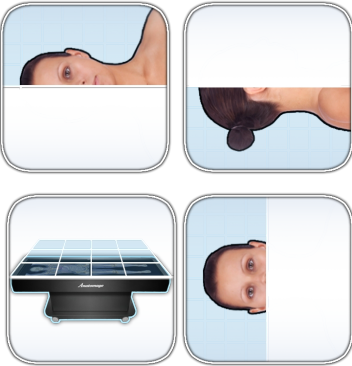


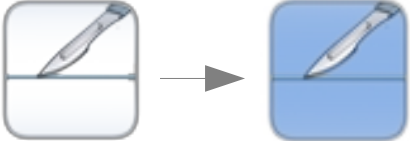




Red box outlines Rendering Window. Image rendering, surface models, and annotations will appear in this region. Region accepts keyboard, mouse, single-touch, and multi-touch controls.



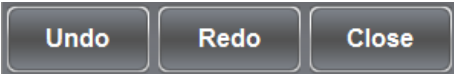

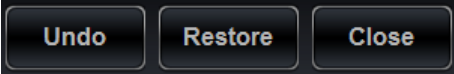
Icon	Description
	Application toolbar Opens the Application toolbar. (Open File, Male Full Body Scan, Female Full Body Scan, Image Library, etc)
	Pin Tool Used for placing 3D pin models in volume viewing. To place a pin, select the pin style of choice and then select a place on the volume. The pin may be moved by first taping on the pin to display a red box and yellow sphere. Holding and dragging the red box moves the pin's XYZ location while holding and dragging the yellow sphere rotates the angle of the pin. 


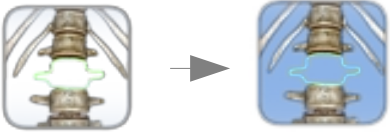

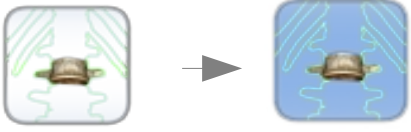

	<p>Annotation Controls Opens Annotation dialog for enabling/disabling comment visibility. See p. 27 for more information on Annotation dialog use.</p> <p>The font size and color of the annotation text may be adjusted in the Adjust UI window under the Image Control Settings (p. 21).</p>
	<p>Measurement Tool Tap the icon to show the associated measurement icons.</p> <p>The font size and color of the measurement value may be adjusted in the Adjust UI window under the Image Control Settings icon (p. 21).</p> <p>Measurements can be made in both volume and slice mode viewing.</p>
	<p>Distance Measurement Tool Step 1: Select distance measurement tool. Step 2: Tap on two locations on the volume. Red dots will indicate the selected spots, and a line will appear between them with a distance measurement. To adjust a measurement spot, select and drag the landmark red dot.</p>
	<p>Angle Measurement Tool Step 1: Select angle measurement tool. Step 2: Tap on three locations on the volume. Red dots will indicate the selected spots, and an angle will appear between them with an angle measurement. Distance measurements of the angle's sides will also appear. To adjust a measurement spot, select and drag the landmark red dot.</p>
	<p>Delete Measurement Step 1: Select measurement. Specified measurement will turn red and become bold. Step 2: Select icon to remove specified measurement.</p>

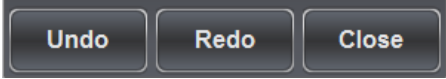


	<p>Clear All Select icon to clear all measurements from the volume.</p> <p> WARNING: Identification of anatomical landmarks and structures are limited in part to image resolution and subject to user error. To ensure correct identification of landmarks and other fine measurements, it is recommended that users plug-in and use a USB computer mouse and keyboard for the most accurate possible placement of measurement landmarks (red dots). All measurement landmarks, including those placed using the touchscreen interface, can be adjusted by selecting and dragging the landmark. It is the responsibility of the user to place or adjust the measurement landmark locations as needed for analysis.</p>
	<p>Presets Tap to show presets numbered 1-10. Using a second tap, select a particular preset.</p> <p>User can create an unlimited number of presets using the Volume Visibility icon. Presets will automatically switch the image in rendering window based on saved definitions. See p. 28 for more information on how to create presets.</p>
	<p>Volume Orientation Tap to select a particular orientation. From top left going clockwise: Coronal View, Sagittal View, Axial View, Flip View.</p> <p> WARNING: Image orientation is based on scanner/DCM definitions or redefined orientations from Invivo5 software.</p>
	<p>1:1 Life Size Scaling Tap icon to rescale image to life size.</p> <p> WARNING: Exact scaling depends on scan size, scan resolution, and hardware specifications.</p>

	<p>Clipping Plane Control</p> <p>Tap icon to show all Predefined Clipping Plane icons as well as the Flip and Reset icons.</p>
	<p>Predefined Clipping Planes</p> <p>Select a predefined clipping plane by tapping on the icon. The volume will automatically be clipped in the designated direction. From top left going clockwise: Sagittal Plane, Coronal Plane, Axial Plane, Parallel Plane.</p> <p><i>Parallel defines the Table surface as the clipping plane.</i></p> <p><i>Only one predefined clipping plane may be applied at a time.</i></p>
	<p>Flip</p> <p>Tap icon to flip visibility between sides of the clipping plane. This affects all predefined clipping planes and the most recently defined custom clipping plane.</p>
	<p>Reset</p> <p>Tap icon to remove all applied clipping planes (custom and predefined).</p>
	<p>Custom Clipping Plane Mode</p> <p>Step 1: Tap scalpel icon with the straight line to activate custom clipping plane mode. The icon will become highlighted when the custom clipping plane mode is activated.</p> <p>Step 2: Using one touch, touch anywhere within the Rendering Window and drag across the volume to generate the custom clipping plane, defined by a blue line. The line will update to show the current clipping definition.</p>

	<p>Step 3: Release touch to finish defining plane.</p> <p>Step 4: Select a side of the plane to remove by tapping the volume on that side.</p> <p>Repeat the above steps to create up to six (6) Custom Clipping Planes. After the sixth plane, the seventh plane will replace the first defined Custom Clipping Plane. The eighth will replace the second and so forth.</p>
	<p>Clipping Plane Slider Bar</p> <p>When a clipping plane, either a predefined or a custom plane, is active the slider bar can be used to adjust the location of the plane. The slider bar can be used to adjust only the most recently defined clipping plane.</p>
	<p>Freehand Dissection Tool <i>(for the Male Full Body, Female Full Body, and High Res Regional Scans)</i></p> <p>The Freehand Dissection Tool allows the user to create custom cuts and remove structures, or parts of structures, within the sculpt area. After tapping the tool, the icon becomes highlighted signifying it is enabled and the Freehand Dissection Tool dialog appears. To make a custom sculpt:</p> <p>Step 1: Hold and drag the custom sculpt anywhere on the volume. A green line will appear outlining the sculpt area.</p> <p>Step 2: Tap inside the area to remove a structure. The structure closest to the touch location will be removed.</p> <p>Step 3: Continuing removing structures within the sculpt area by tapping on them.</p> <p>To enable another freehand sculpt, tap the Freehand Dissection Tool icon again. Once the icon is highlighted, repeat steps 1 and 2 to make another freehand sculpt.</p>

	<p>Identification Tool</p> <p>When this icon is highlighted/selected, structure names will appear as they are removed from the sculpt area.</p>
	<p>Restore Tool</p> <p>Selecting this icon will restore the volume from the last sculpting operation.</p>
	<p>Undo: Will undo the last structure removal action. Redo: Will redo the last structure removal action. Close: Closes the Freehand Dissection Tool Dialog.</p>
	<p>Freehand Dissection Tool (<i>for the Female Full Body with Models, Image Library cases, and user DCM/INV files</i>)</p> <p>The Freehand Dissection Tool allows the user to create custom cuts on the scan volume. After tapping the tool, the icon becomes highlighted signifying it is enabled and the Freehand Dissection Tool dialog appears. To make a custom sculpt:</p> <p>Step 1: Hold and drag the custom sculpt anywhere on the volume. A green line will appear outlining the sculpt area.</p> <p>Step 2: Tap inside or outside the area to remove the all the volume on either the inside or outside of the sculpt outline, respectively.</p> <p>To enable another freehand sculpt, tap the Freehand Dissection Tool icon again. Once the icon is highlighted, repeat steps 1 and 2 to make another freehand sculpt.</p>
	<p>Undo: Undoes the last freehand dissection operation. Restore: Resets the volume so that no dissection operations are applied. Close: Closes the Freehand Dissection Dialog.</p>

	<p>Explore Tool Used for identifying segmentation and user created content.</p> <p><i>To use the tool in the Female Full Body with Models and user created INV files with models:</i></p> <p>Step 1: Tap the icon to enable the tool (icon will brighten). Step 2: Tap anywhere on the volume. The structure or model closest to the touch will be annotated.</p> <p><i>To use the tool in the Male Full Body, Female Full Body and the High Res Regional scans with models:</i></p> <p>Step 1: Tap the icon to open up the Explore Tool Dialog. Next, select a particular icon with a second tap. The icon will become highlighted to indicate it is enabled.</p>
	<p>Step 2: Removal Tool Tap anywhere on volume. Structure closest to touch location will be removed from the volume.</p>
	<p>Transparency Tool Tap anywhere on volume or slice. Structure closest to touch location will be annotated. In volume viewing for the Male Full Body and Female Full Body scans, the structure will also be highlighted and all other volume elements will be made transparent.</p>
	<p>Display Tool Tap anywhere on volume. Structure closest to touch location will be selected and all other volume elements will be removed.</p>
	<p>Name Tool Tap anywhere on the volume. The name of the structure closest to the touch location will be displayed.</p>







	<p>Step 3: To exit out of any explore tool mode, tap the enabled tool to disable (the icon will no longer be highlighted).</p> <p>Undo, Redo, & Close: After using the removal, transparency, display, or name tool, tap Undo to undo the last action or Redo to redo the last action. Tap the close icon to close the Explore Tool Dialog.</p> <p>The font size and color of the explore text may be adjusted in the Adjust UI window under the Image Control Settings icon (p. 21).</p>
	<p>Volume Visibility Control Tap icon to open Volume Visibility dialog to adjust rendering window images. User can add/remove layers of demonstration data sets or adjust volume rendering view presets for any DCM file data sets. See p. 23 for more information on using the Volume Visibility dialog.</p>
	<p>Brightness/Contrast Slider Bars <i>When viewing Male Full Body Scan, Female Full Body Scan, and High Res. Regional Scans:</i></p> <p>Drag the upper slider bar right/left to add or remove large systems from the volume rendering (skin, skeletal, muscular, gastrointestinal, respiratory, urinary, reproductive, and endocrine). Drag the lower slider bar left/right to add or remove the cardiovascular, nervous, and lymphatic systems from the volume rendering.</p> <p><i>When viewing CT/MRI scan data (Female Full Body with Models, Image Library scans, imported scans):</i></p> <p>Drag the upper slider bar right/left to increase/decrease the <i>Brightness</i> (density) of the volume in the Rendering Window. Shift the lower slider bar right/left to increase/decrease the <i>Contrast</i> of the volume in the Rendering Window.</p> <div data-bbox="634 1734 743 1833"> </div> <p>WARNING: <i>Brightness and Contrast settings are dependent upon the volume rendering range defined in the Image Control Settings (p. 19).</i></p>

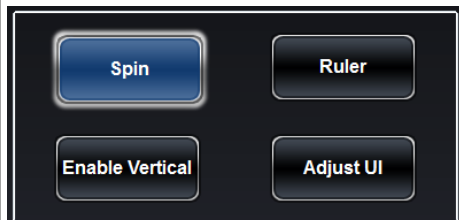
**View Sequencer**

Tap icon to import and playback View Sequences (.vseq files) created from Invivo5 software. Use this icon to also play the 4D cases in the Image Library.



WARNING: View Sequencer behavior is best when using the same particular image data set that was used when initially creating the View Sequence in Invivo5.

	<p>Pen Tool Tap to open the Pen Tool Dialog. Using second tap, select a particular Pen Tool.</p> <p>Draw by dragging in rendering window.</p>
	<p>Predefined Pen Tool Colors Tap to select a predefined Pen Tool color. From top left going clockwise: Red, White, Yellow, Blue.</p> <p>Default width of Pen Stroke for all colors is 2.</p>
	<p>Pen Presets The Pen Preset tool allows the user to customize the color and width of a pen.</p> <p>Step 1: Tap to select a particular pen preset. Step 2: Under Image Control Settings (p.19), adjust Pen Color and stroke width.</p> <p><i>The Pen Tool will save the latest setting used for each preset.</i></p>
	<p>Save Image: Tap the camera icon to save a screen shot (.jpg, .png, or .bmp) of the application.</p> <p>Erase Drawings: Tap the X icon to erase all drawings in the Rendering Window.</p>
	<p>Undo: Tap icon to undo last drawing action.</p> <p>Close: Tap icon to close the Pen Tool Dialog.</p>
	<p>Image Control Settings Tap the icon to open the Image Control Settings dialog to adjust the multi-touch and rotation controls, volume rendering range, camera projection, UI settings, and enable Quiz mode..</p>

**Touch Interaction Control:**

Spin: Enable/Disable spin gesture. Highlighted when enabled.

Ruler: Displays a ruler along the length of the Rendering Window. Highlighted when enabled. Scales to life-size when 1:1 life size is activated.

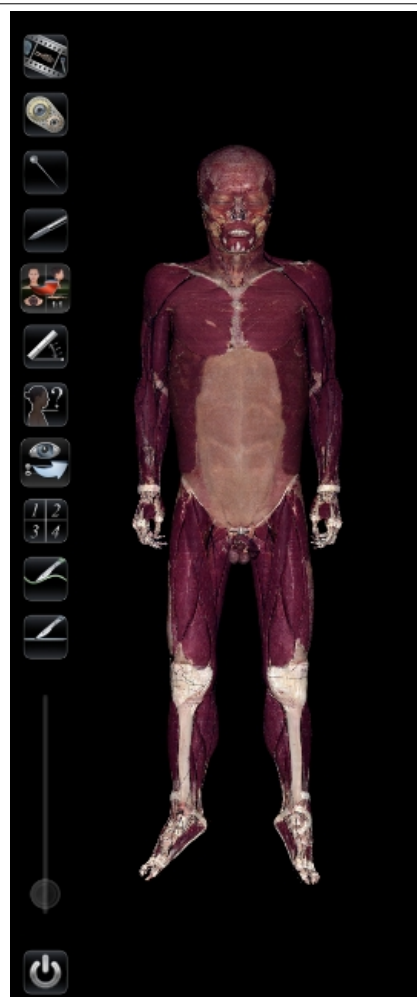


WARNING: *Exact scaling depends on scan size, scan resolution, and hardware specifications.*

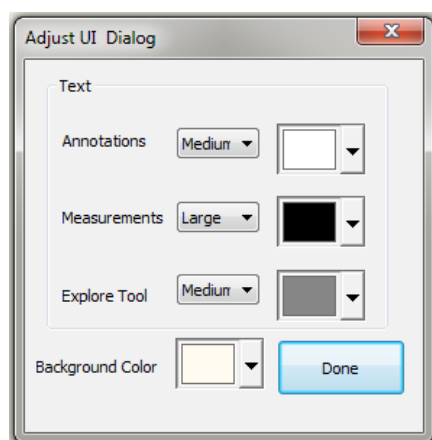
Enable Vertical: Toggle between Vertical Viewing Mode and Horizontal Viewing Mode. In Vertical Viewing Mode, icons are rotated and condensed into categories, as shown in the image on the next page. All Table application functions remain the same.



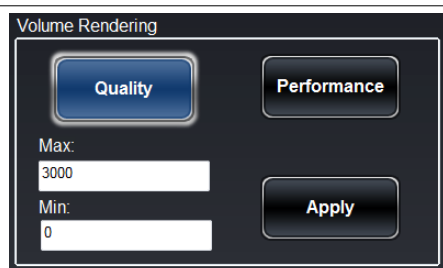
WARNING: *If Table application detects that some DCM files are missing, corrupt, or otherwise determined inaccurate, an error message will appear about possible inaccurate reconstruction. The user may continue with volume reconstruction and should exercise caution when reviewing any data with possible inaccuracies. An inaccurate volume reconstruction created in Horizontal Viewing Mode will still contain inaccuracies when viewed in Vertical Viewing Mode.*



Vertical Viewing Mode.



Adjust UI: Tapping the Adjust UI icon brings up the Adjust UI Dialog. In the dialog, the user can customize the size and color of the annotation, measurement, and explorer text with the corresponding pull down menus. The user can also change the background color of the Volume Rendering Window to other colors using the drop down menu.



Volume Rendering Preference:

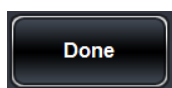
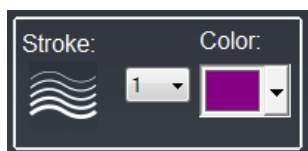
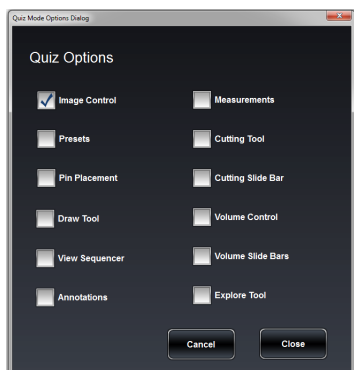
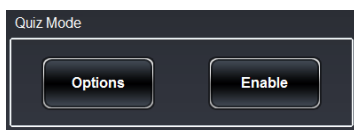
Min/Max: Define the minimum and maximum limits of the scalar values for reconstructing volume from slice image data. Anatomage recommends -500 to 1500 for CT data and 0 to 3000 for MRI data.



WARNING: The values set in this Volume Rendering Preference field will have a direct effect on how the image data is reconstructed and displayed within the rendering window. The rendering range should be adjusted appropriately depending upon the modality (CT, MR, etc.) and scanning parameters.

Performance, Quality: Toggle between these two settings to improve rendering behavior and image quality.

Apply: Enable any changes made to the rendering range or rendering performance adjustments.



Quiz Mode: Lock specific features. Define locked features using **Options**. Create a password for managing use of the Quiz Mode and enable it using **Enable**. Password must be used for disabling Quiz Mode as well. In the event that the password is forgotten, the master password can be used to disable Quiz Mode.

Master password – AnatoTest0

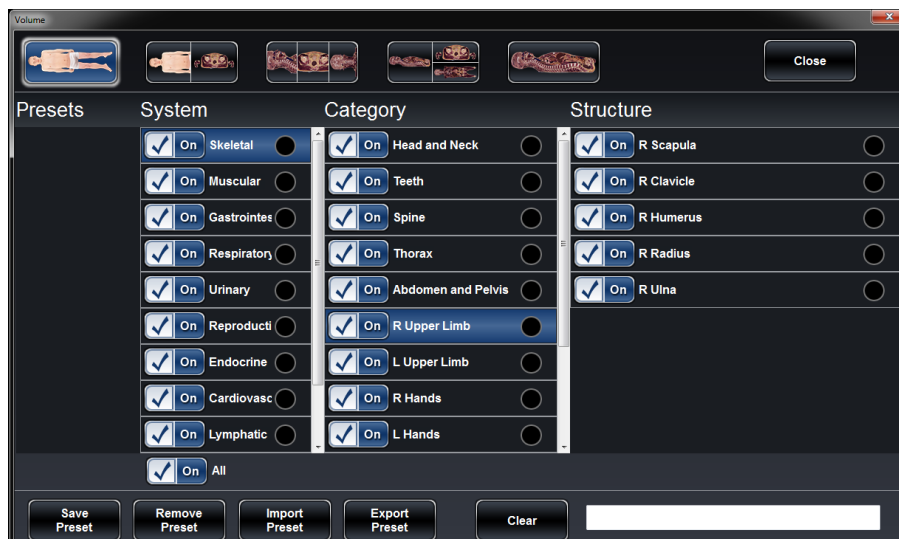
Stroke: Select the **Stroke color** and **Width** for Pen Tool using the drop down menus.

Done: Close Dialog.

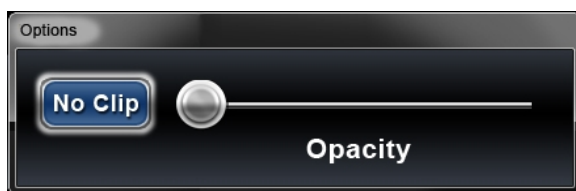
Image Adjustment

Male/Female Full Body Scan and High Res Regional Scans

Selecting the Volume Visibility Control Icon will open the following dialog.



- Volumes are organized into systems, categories, and structures.
- Tap On/Off icon at the bottom of the system list to turn **all structures** On/Off.
- Tap On/Off icon next to each entry to turn systems, categories, or individual structures On/Off.
- Tap a system or category to show associated subsystems. Selected entry name will be highlighted blue.
- Tap circle icon next to entry names to adjust *Opacity* and **No Clip** settings for volumes. If adjusted, circle icon becomes gray.

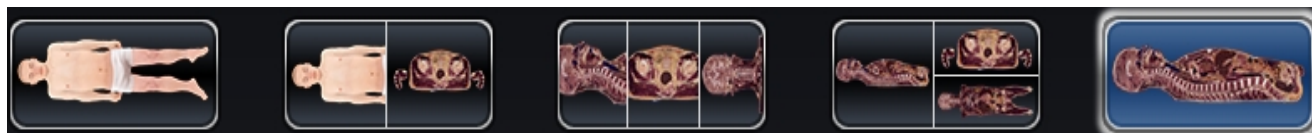


No Clip: If turned on, volume cannot be sliced through.

Opacity: Adjust slider bar to adjust volume transparency.

- Search bar in lower right corner allows user to search for a particular structure. Tap **Clear** to clear all search terms.

Viewing Layouts Select different layout icons to view volume cross-sections. **Layout 1** allows users to view a volume rendering of the data. **Layout 2** allows users to view both a volume rendering as well as a slice cross section simultaneously. Using **Layout 3** and **Layout 4**, users can view all three cross-sections (axial, coronal, sagittal) simultaneously. Using **Layout 5**, users can view one cross-section at a time. Users can scroll through each cross-sectional view independently. Use clipping plane icons and clipping plane slider bar to adjust individual cross-sections. Tap on Layout icons to toggle between views.



Various volume and slice mode viewing options.

Female Full Body with Models and DCM/INV Files

Selecting the Volume Visibility Control Icon will open the following dialog.

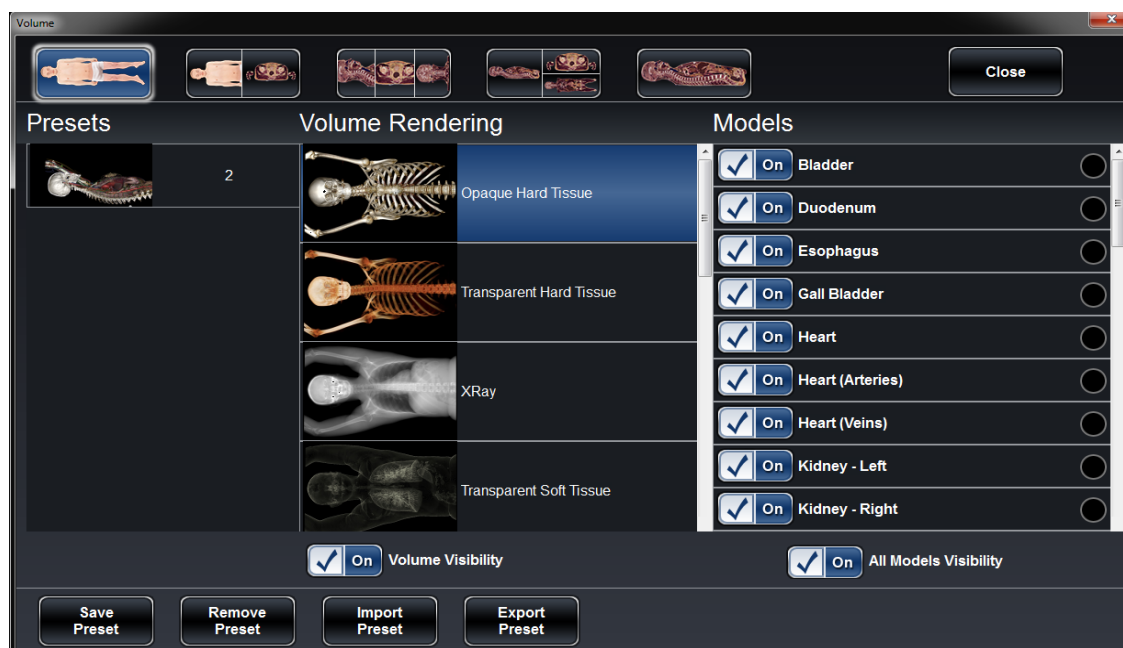


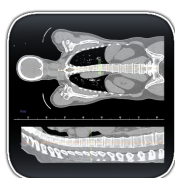
Image above shows example for Female Full Body with Models. List of models on the right will be empty unless models are added and saved to the Invivo file.

Volume Visibility	Turn On/Off volume rendering.
All Models Visibility	Turn On/Off model visibility.
Volume Renderings	Collection of different volume rendering presets. Each can be adjusted

(Gray Scale, X-Ray, Transparent Soft Tissue, Transparent Hard Tissue, Transparent Soft + Hard, etc.)	using the <i>Brightness</i> and <i>Contrast</i> settings or the Rendering Slider Bars on the main Table user interface. Users can create their own custom volume rendering presets using the Invivo5 software. This setting can be exported as a volume configure file (.vcf). Custom loads in a .vcf file.
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Viewing Layouts

Layout 1 allows users to view a volume rendering of the data. **Layout 2** allows users to view both a volume rendering as well as a slice cross section simultaneously. Using **Layout 3** and **Layout 4**, users can view all three cross-sections (axial, coronal, sagittal) simultaneously. Using **Layout 5**, users can view one cross-section at a time. Users can scroll through each cross-sectional view independently.



CT Presets (Only available in slice mode for DCM image sets)

Tap to show all available radiology presets. Using a second tap, select a particular radiology preset.

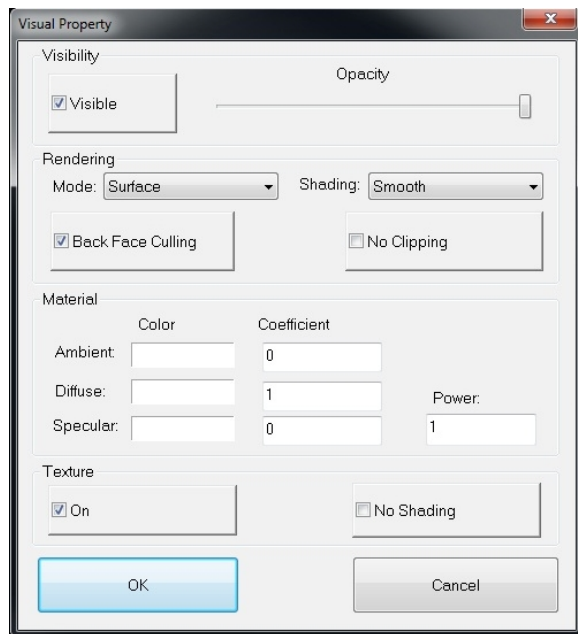
Available CT presets: Brain, Abdomen, Mediastinum, Bone, Lung, Liver



WARNING: CT presets are dependent upon original scanner/DCM HU definitions.

Model Settings

Open *Visual Property* Dialog for currently selected digital surface model.



Visibility

- Turn On/Off model visibility
- Adjust the *Opacity* of a particular model

Rendering

- Adjust *Mode*: Surface, Wireframe, or Points
- Adjust shading: Smooth or Flat
- Turn On/Off **Back Face Culling**
- Enable **No Clipping** (clipping planes do not affect model)

Material

- Adjust surface model appearance by changing color and light settings

Texture

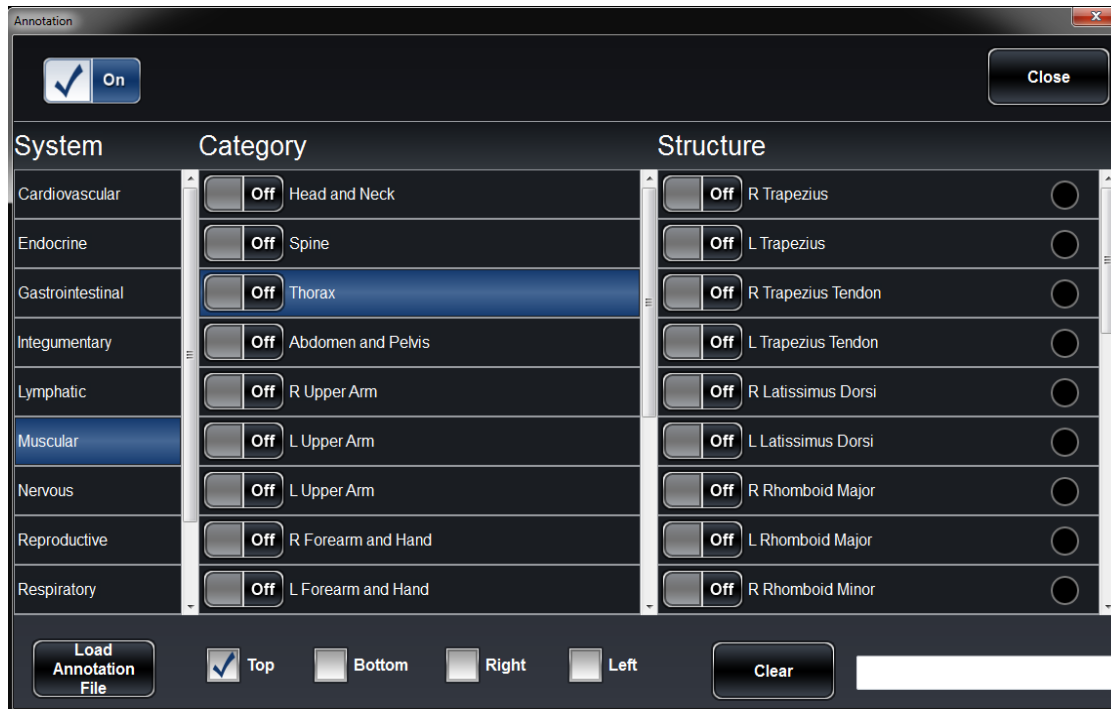
- Turn On/Off texture applied to model
- Turn On/Off shading applied to model

Tapping **OK** will close the *Visual Property* window and save the changed settings.

Annotation Control Dialog



Selecting the Annotation Control Icon will open the dialog below. Annotations are linked with clipping planes. Chosen annotations will be displayed, but lead lines will only appear when associated volume is close to the clipping plane. If no clipping plane is defined, lead lines will always appear.



- Annotations are organized into *System*, *Category*, and *Structure*.
- Tap On/Off icon at the top left of the dialog to show or hide all enabled annotations.
- Tap On/Off icon next to each entry to turn categories or individual annotations On/Off.
- Tap a system or category to show associated subsystems. Selected entry will be highlighted blue.
- User can adjust where annotation texts will appear: *Top*, *Bottom*, *Right*, *Left*.
- Search bar in lower right of dialog allows user to search for a particular structure. Tap **Clear** to clear all search terms.
- Annotations saved with Invivo will appear with *Comment* and *Marker* as System and Category, respectively.
- User can adjust coordinates of annotations by dragging text to a new location. Tap the circle to the right of the associated structure in the Annotation Dialog to save the new annotation coordinates.



WARNING: Saving the new coordinates for an annotation will overwrite the associated information on the currently loaded .csv annotation spreadsheet. A back up annotation spreadsheet is available on the Table desktop.

Load Annotation File Load in custom annotations (.csv file with character set “UTF-8”, separated by tab, and set to “quoted field as text”) created using Invivo5 software (or other software).

Customizing Annotations Annotations can be added, removed, or edited by opening the annotation file linked to the desired data set (.csv file with character set “UTF-8”, separated by tab and set to “quoted field as text”) in OpenOffice. Separate annotation files can be found for the Male Full Body scan, Female Full Body Scan, Female Full Body with models scan, as well as each of the High Res Regional scans. For more instruction on customizing annotations, consult the “How to Make and Import Custom Annotations 4.0” PDF file.



WARNING: Open same data set that was used to create annotation file in order to preserve correct coordinate system.

Presets

Save Preset Create an unlimited number of presets: saves volume orientation, clipping planes, freehand dissection cuts, model visibility, volume visibility, slice mode layout, annotations, and pins.
(located in Volume Visibility dialog pg. 23)

Remove Preset Delete the currently selected preset.
(located in Volume Visibility dialog pg. 23)

Export Preset Export all saved presets as a visibility preset file (.vpf).
(located in Volume Visibility dialog pg. 23)

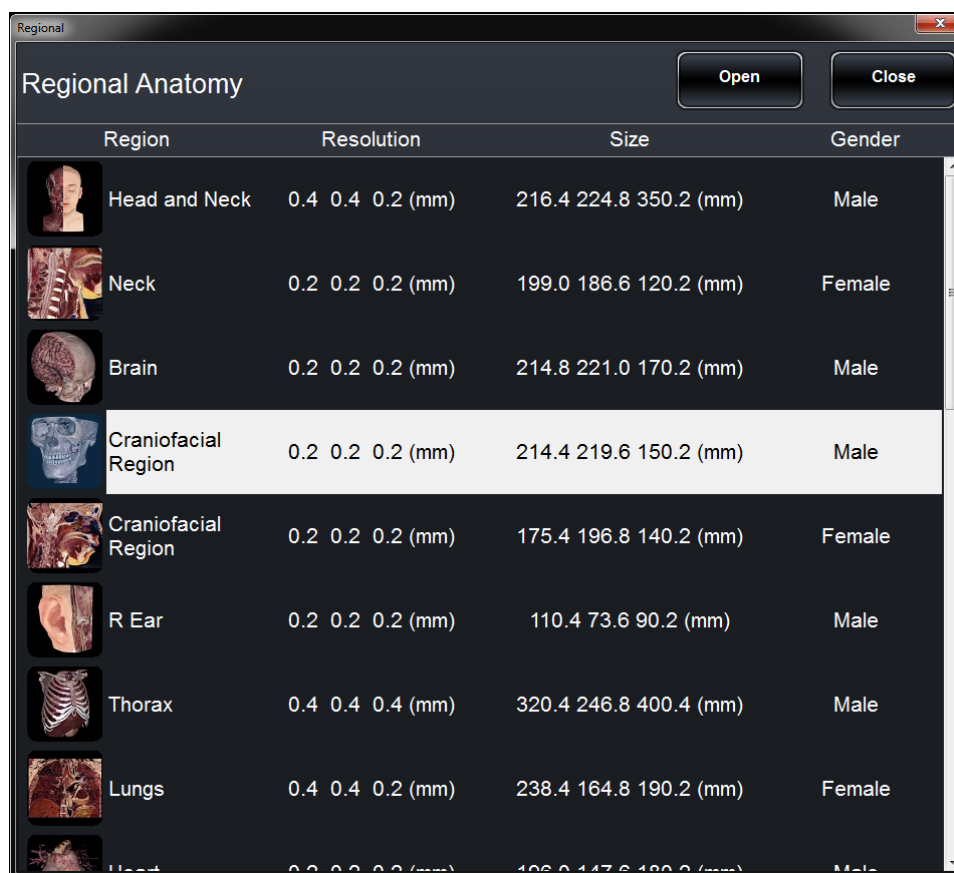
Import Preset Load in .vpf file
(located in Volume Visibility dialog pg. 23)



WARNING: Preset behavior is best when using the same particular image data set and volume rendering range that was used when initially creating the presets.

High Resolution Regional Anatomy

Tap **High Res Regional Scans** on Application toolbar to open the *Regional* Dialog.

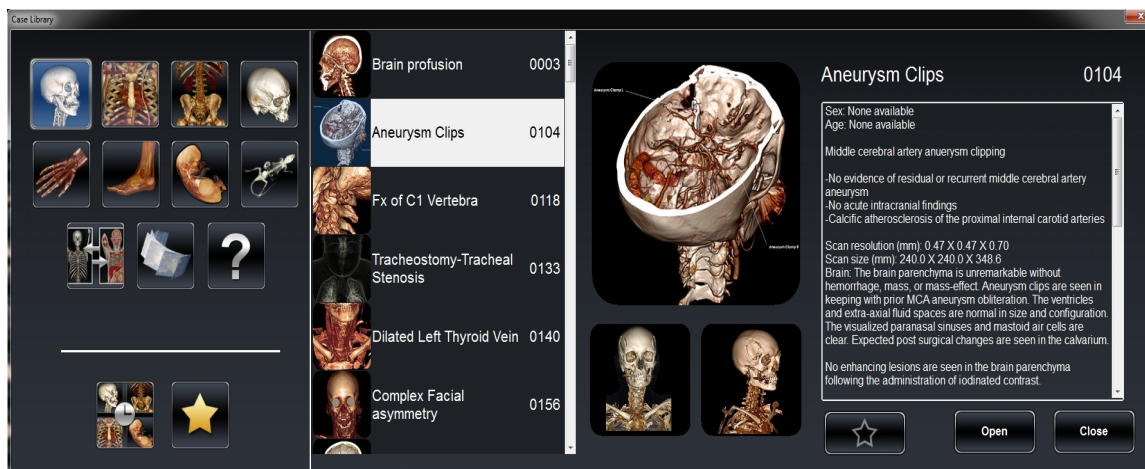



- Dialog lists all available regional scans with *Region*, *Resolution*, *Size*, and *Gender* of original scan.
- Tap entry name, then tap **Open**.
- Tap **Close** to close dialog.

Image Library

The Image Library is an optional plug-in that can be purchased with the Anatomage Table. It is a collection of scans showing various clinical case examples. Through the use of contrast media and other imaging techniques, real patient anatomical features are highlighted. Each scan comes with scan information, if available.

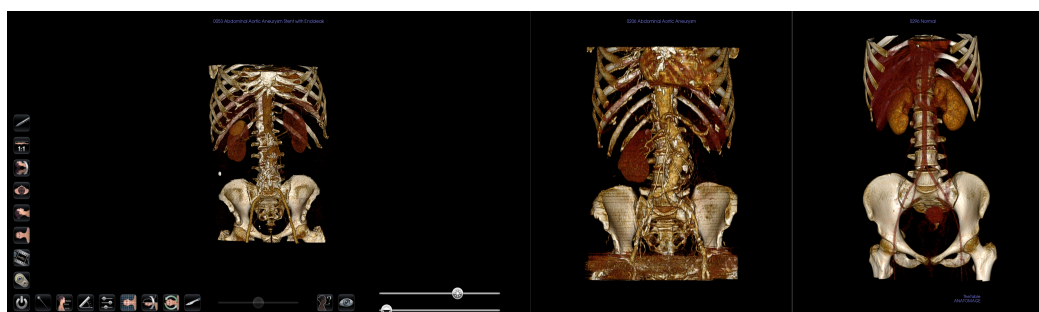
Select **Image Library** from Application toolbar to open the *Case Library* dialog.

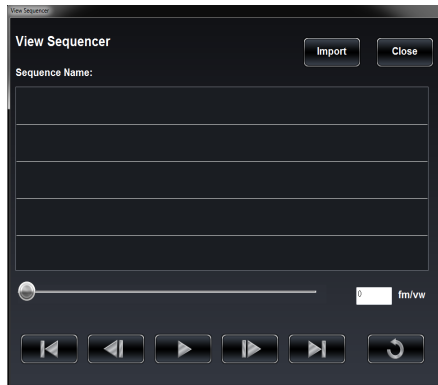


- Scans are sorted by region (*Head & Neck, Thorax, etc.*) and type (*4D, Comparison, etc.*)
- Tap on one or more of the divisional icons to view all associated scans.
- Select scan name to display additional clinical information (*Info, History, Findings, Impression, Other*) along with scan resolution and size.
- Tap  to add a scan to the **Favorites** category.
- Recently opened scans are saved under the **Recently Opened** category.

Comparison

Displays three related scans linked in movement, clipping plane, brightness/contrast, and volume rendering mode for comparison. Note: Comparison Cases are not compatible with Vertical Viewing Mode.





4D scans



Scans showing movement



To Play 4D scan:

Step 1: Tap the View Sequencer icon



Step 2: Tap  to start/pause movement. Tap  to loop playback.

Step 3: Tap  to move forward one frame. Tap  to move backward one frame.

Step 4: Tap  to cut to the last frame. Tap  to return to the first frame in the sequence.

Step 5: Tap Close to close dialog.

User can rotate or clip volume while video loop is playing. Video playback will pause when user is rotating volume. Pause playback when not viewing scan to conserve computer memory.

Other

Mummy scans

Curriculum

The Curriculum consists of a set of single scans with pre-made annotations and view sequences, provided by Anatomage. Scans are sorted by region (*Thorax*, *Upper Limb*, etc) and system (*skeletal*, *muscular*, etc). The curriculum is intended for teaching purposes.

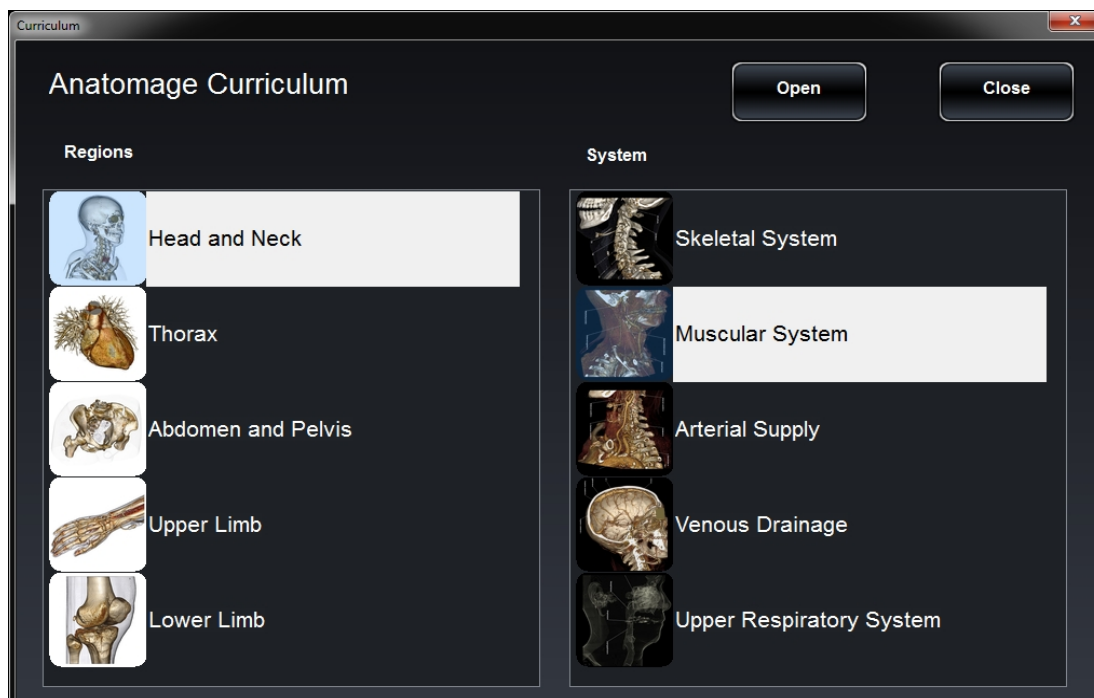


Table Application Troubleshooting

This section discusses common software troubleshooting issues.

For all troubleshooting, be sure to follow the safety guidelines outlined in the **Safety Instructions and Warnings** section of the hardware manual.

Issue With	Problem	Action
Installation	Error Message: <i>Server is not responding</i>	Check Internet connection. If Internet is connected, try again later.
	Error Message: <i>Please run as administrator to activate software</i>	Run the application as administrator.
	Error Message: <i>Invalid Authorization code</i>	Check license code and try again.
File Operations	Error Message: <i>Error: Cannot read this file</i>	Check if this file is supported by Table4.0.
	Error Message: <i>Failed to read DICOM file!</i>	Check if this file is supported by Table4.0.
Image Rendering	Error Message: <i>Can't detect hardware acceleration for OpenGL support!</i>	Check if graphics card meets system requirements. Check if latest driver is installed for graphics card.
	Image is distorted	Switch to another view and switch back.
	Grayscale image shows up for all rendering presets	Check if graphics card meets system requirements. Check if latest driver is installed for graphics card.
	Warning message: <i>3D reconstruction may not work!</i>	Check if the DICOM files are exported correctly.
	Slow performance	Keep a maximum of five applications open at any given time. Switch from Quality to Performance mode. Pause loop playback for 4D scans when not viewing.
Computer	Blue screen	Restart system and see if problem persists.
		Note the error code given and learn more at support.microsoft.com
		Use Windows install disc/USB drive to reformat the computer. Contact Anatomage for new Table Application authorization code(s).